

# CURRICULUM VITAE

## Personal Information

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Samuel Santiago Ellmauer

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## Experience

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04/04/2016 – 04/06/2016 - INTERN

**KroneHit Radio Betriebs GmbH, Wien**

- "Berufspraktische Tage"
- setting up and transporting film equipment
- editing and color grading raw videoclips
- acting for a YouTube video

12/01/2017 – 04/01/2018 - INTERN

**Wien Finanz GmbH, Wien**

- Internship at a relatives' company
- 15 hours a week
- sorting and digitalizing clients' portfolios
- Microsoft Excel programming

2018 - 2020 – ACHIEVEMENTS

**HTL Spengergasse:**

- Best 2D Platformer in my class
- 3<sup>rd</sup> place in „Art battle“ (out of 60 people)
- 4<sup>th</sup> place in Game Jam (out of 140 people)

07/04/2016 – 07/24/2016 - INTERN

**Otto Bock Healthcare Products GmbH, Wien**

- Summer Internship
- Prototyping prostheses
- Presenting and selling new ideas
- Improving patient experience

09/10/2018 – 10/01/2018 – SHORT FILMS

**Nomination for „Best Short“:**

- "Zeitimpuls"
- "Video und Filmtage"

15.07.2020 – 14.08.2020 – PRAKTIKANT

**aaa - all about apps GmbH**

- Android App Development (*Kotlin*)
- Productivity and Collaboration Tools
- App development for major client

## Education

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09/03/2013 – 04/04/2018 – HIGH SCHOOL

**BG & BRG Wien III, Boerhaavegasse 15**

04/06/2018 – 07/04/2018 – STUDIES ABROAD

**Colegio Andino – Deutsche Schule, Bogotá (Colombia)**

- Learning Spanish and experiencing Colombian culture

09/03/2013 – 11/25/2017 – DANCER/ACTOR

**Ballettakademie der Wiener Staatsoper**

09/03/2018 – Present – GAMEDESIGN

**HTBLuVA Wien 5 Spengergasse**

## Attended conferences

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Pixel Vienna 2017; Animago Munich 2018 und 2019

## Skills

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- **German** (Mother tongue); **English** (B2); **Spanish** (B1)
- **Adobe Creative Cloud** (4/5)  
Photoshop; Illustrator; Premiere; After Effects; Dream Weaver; Media Encoder
- **Blender** (3,5/5)  
Modelling; Lighting; Texturing; Sculpting; Animation
- **Maya** (1/5)  
Modelling, Texturing
- **Unity** (4/5)
- **C#** (4/5) and **C** (3/5)
- **HLSL** (1/5)
- **JavaScript** (2/5), **HTML** (4/5) and **CSS** (4/5)
- **Python** (2/5)
- **Android Studio and Kotlin** (2/5)
- **FI Studio** (3/5)